ga.ma.laba.

gamen.machen.labern

Issue #1

Gaming

Shooter action in Atlantis

Making

Lynx screen replacement

Stories

First Kick Off 2 goal 2021

How I fell in love with Xenon 2

Drive your Corsa every day

My 520ST

We are together since 29 years

Gude!

(Hello)

Cover:
With my 520 ST, I now share 29 years. That's a long time! My old friend deserves the attention.

Imprint:
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Here it is! Issue one of ga.ma.laba!

It’s primary motivation is to channel the flood of (mainly digital) information. Information is everything that eats time :-) Games, hardware projects, music, streams, merchandise, and so on.

Suppose something is so interesting that somebody spends an amount of rare spare time on it. In that case, it should also be worth mentioning so that others could participate in the investigations' results.

As a kid, when there was no internet, there was a magazine called ASM (Aktueller Software Markt). When I look back, the magazine was great because it covers everything that happened, even though the reviews' quality was average. Nowadays, I like Instagram cause there is not much text but tons of pictures and information compressed in an easy-to-consume app.

ASM and Instagram are two edges and the ga.ma.laba is somewhere in the middle of them. Covering various stuff, not much text but enough pictures to get an impression of what's going on and a motivation to follow the provided link.

While fishing in the net, there are so many exciting games that are worth mentioning.

No matter for what system the game is written for and no matter how old the game is. If the game makes fun, there will be a review!

There are also so many hardware and software projects around waiting to be assembled and installed. And when you finished one, most often you could go on with others.

And also, there are so many adventures from the last 20+ years worth to tell. While writing one story, there come so many more stories in mind. And an excellent method to document a collection as well.

So many collector items are on our shelves.

But what about the stories behind them?

I wish you a lot of fun while reading!

þorN

ga.ma.laba #1

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Feedback welcome!

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facebook.com/groups/gamalaba

Net fishing

ÞorN

While fishing in the net, I found things that gained my attention. They should have in common that they are also interesting in a long-term perspective.

It took a long time, but finally, the **Pyra** is available.

Keep my fingers crossed for the project

Stuntcarmania on the PC is a promising work in progress. Hopefully, there are new tracks and / or a track editor

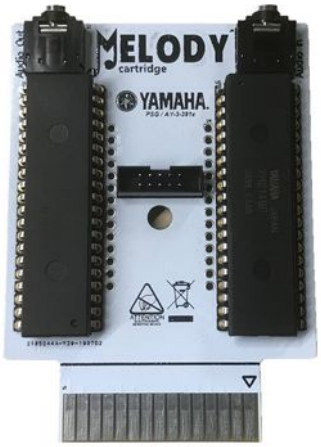
B.S.T. (Blut, Schweiß und Tränen) from Hamburg did a live concert. The stream is available.

Librem 5 mass production started!

"On our journey, we marched past selecting hardware that has never been put in a mobile phone—knowing we could do it—and did it. We banded together when the storm of kernel development was told to be impassable; and we passed it. We roped up when the crevasse of power optimization was deep and wide, and we crossed it. We plodded upward and wrote a convergent operating system for laptop and mobile when the largest companies in technology failed year-after-year to do so. We continued to answer every challenge with “Yes we can” as we all worked together knowing there are many summits in our future, and that larger goal is what we are all here for." Todd Weaver (CEO Purism)

Atariwomen is a university project to honor women's work at Atari or developed for Atari.

ATARI WOMEN



Melody Card. A dual Yamaha Soundship cartridge work in progress for the Atari 8 Bit. You could sound files from the ST, CPC, and Oric.

Another great work in progress is a remake of **Lotus Esprit** for the STE that includes better sounds and graphics known from other versions

The **Full Circle Magazin** turns 14 years! Congratulations. I love this ubuntu-centric mag since sears and wish them many more years

The **demoscene** is now a national cultural heritage in Germany. Thanks to the Verein Digitale Kultur.

I played **Gem Drop** a lot. The game is a timeless gem that should be part of every collection. Bill Kendrick did a new version

The best that could happen to a pizza box: Use it for playing Pac-Man.

I wouldn't say I like doing advertisements for it, but chapeau **Pizza Hut**

Phoboz is working on a new RPG for the Jaguar called **King of Edom**.

Pyra: dragonbox.de/en/pyra
Stuntcarmania: stuntcarmania.co.uk
BST: b-s-t.net
Librem 5: puri.sm/products/librem-5
Atari Women: atariwomen.org
Melody Card: lotharek.pl/productdetail.php?id=273
Lotus: github.com/jonathanopalise/lotus-ste
Full Circle: fullcirclemagazine.org
Digitale Kultur e.V.: digitalekultur.org
Demoscene prods: demozoo.org
Gem Drop: newbreedsoftware.com
Pizza Hut: instagram.com/p/CMuhh2XjdNp
MPlayer: gtello.pagesperso-orange.fr/mplayere.htm
King of Edom: https://youtu.be/mbMsGMq0CYk

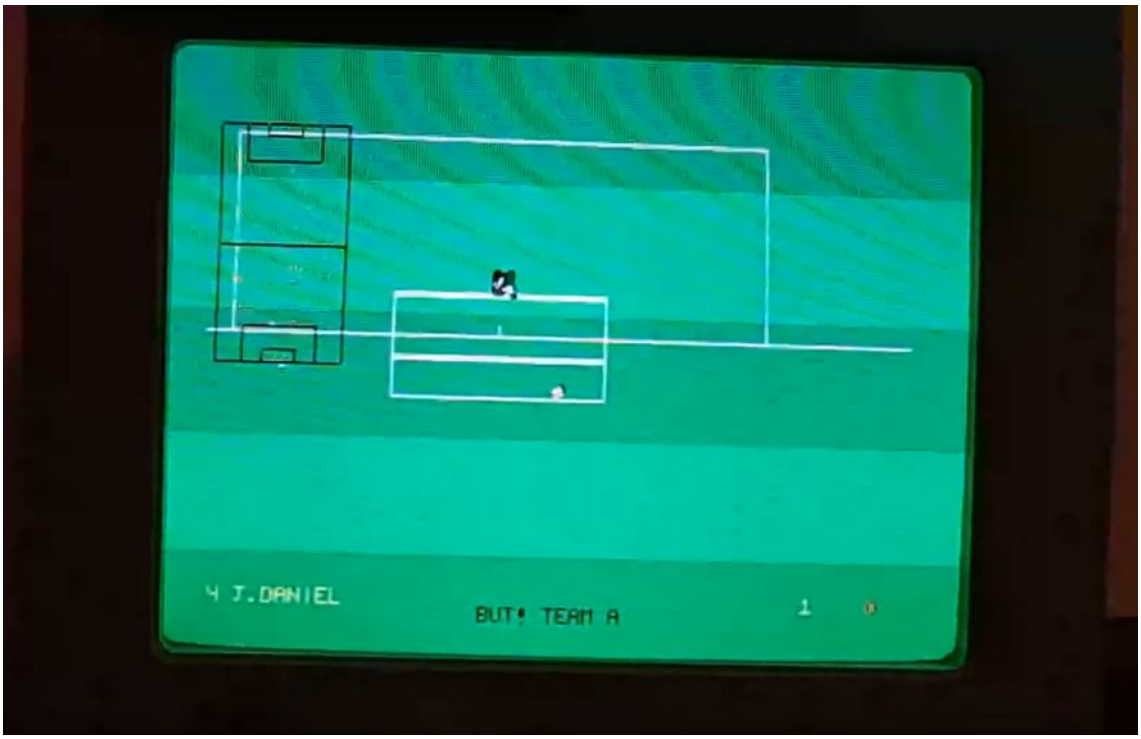
A new Version of **MPlayer**, the movie player for your GEM workbench, is available.

A must-have application on every ST, TT, or Falcon.

The first Kick Off 2 goal in 2021

ÞorN

Whenever possible, Neewalix and I play Kick Off 2 on new year's eve. We play to score the very first Kick Off 2 goal in the new year. This year, Neewalix was very close to scoring first, but I managed to score the first goal in the end.



After 3 minutes and 5 seconds: The first goal 2021! Traditional, we first played the Atari ST version. This year for the first time, the french version.

Next, we played the Amiga version on a MiST (the box on the right). I also managed to score in this game first. Two Swansea style 1-0 :-)

Atlantis

ÞorN

System	Atari VCS
Genre	Shooter / 2D non scrolling
Developer	Dennis Koble
Released	1982
Players	1 / 2 successively

Mission

You have three weapons (left, middle, right). Shoot the nasties. Defend your cities.

Milestones

+ When the game is over, an animation showing how a ship escapes from Atlantis.
+ This ship reappears in Cosmic Arc, another Imagic game

Highlites

+ A lot of colours are used
+ Great visual and audio effects when you shoot a bomber
+ Great graphics compared to “Air Sea Battle” which was an inspiration but is five years older

Tips

As long as the ships are on the top lane, do continuous fire from the left and the right. You will hit most of the nasties. For enemies that pass by your shoot and come closer, integrate the middle weapon in your shootings.

Memories

The game was among my VCS games I played back in 1986. At that time, the Imagic games were on sale in the nearby supermarket.

“A must play on the VCS. The re-playability of the game is limited.”

Enemies attacking Atlantis

Guns protecting the city

Enemies destroying the city

Game over! The Atlanteans flee

Change the screen of a Lynx II:

ÞorN

A how-to assemble BennVenn's LCD Replacement Kit Rev 5

The Atari Lynx was build at the beginning of the nineteens. It's already around thirty years old.

When the Lynx was released, the colour screen was among the main reasons to buy one.

The screen became pale when time goes by. You got used to it, and after a while, it was even natural to have a pale screen.

By exchanging the screen, you could get a new game feeling because of bright colours.

This picture shows the original screen. Even that the backlight set to the maximum, you could see that the screen is pale. It looks like fog.

I thought long about exchanging the screens of my various Lynx.
But when I read that the exchange now could be done without any soldering, I thought, now is the time to try out modding one my Lynx.

Ordering from BenVenn's webshop was straightforward. In the order confirmation, I read that the shop is in Australia, so I had some days time to prepare :-)

Between the years, finally was the right time to start the assembling. The documentation writes that it should take 5 minutes, but I thought it would take a little longer.

It took me 45 minutes, but therefore the first try was successful. I could recommend the LCD replacement kit. On the following pages, I like to explain what I did.

Tools:

1x slotted screwdriver
1x cross screwdriver
1x scissors

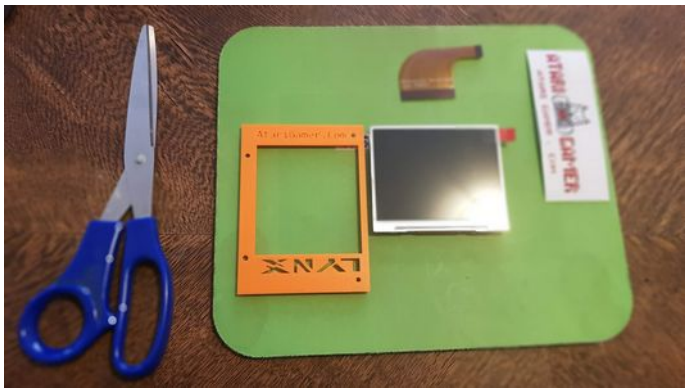
Sources:

https://bennvenn.myshopify.com
https://atarigamer.com/articles/atari-lynx-repair---part-1---introduction-and-case-disassembly
https://atarigamer.com/articles/installing-and-testing-out-the-bennvenn-lcd-mod-for-atari-lynx

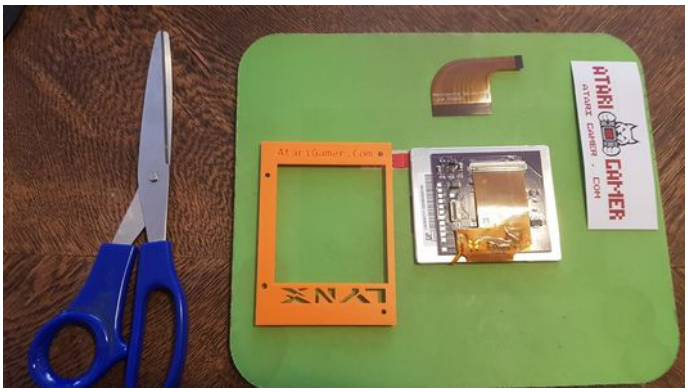
That's how the LCD Replacement Kit is delivered. Below the sticker, there is the LCD screen

The other side. Later you use the orange frame to fix the screen to the exact position

The content of the bag: 1x Fixing frame, 1x LCD Bildschirm, 1x Connector foil, 1x Sticker



The content without the LCD screen packaging. On top of the screen, there is still the protection foil



The backside of the LCD screen

Put the Lynx on a table. First, remove the old screen before you assemble the new one.

Remove the rubber feet left and right. I used a screwdriver to pull them up, and then I deducted them.

Now the four screws could be unscrewed

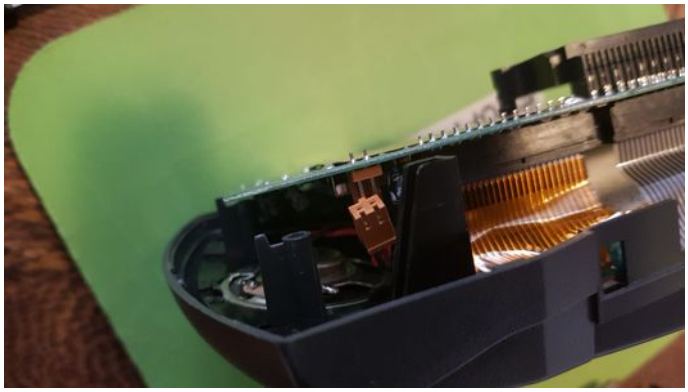
After removing the back cover, the mainboard is visible.

Also, unscrew the screws of the battery pocket

Remove the battery pocket itself

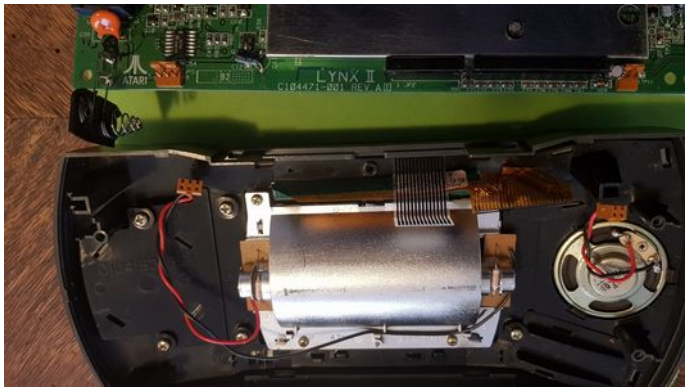
The front and the mainboard are connected via one cable and two connector foils

Use the slotted screwdriver to pull off the orange connector from the mainboard



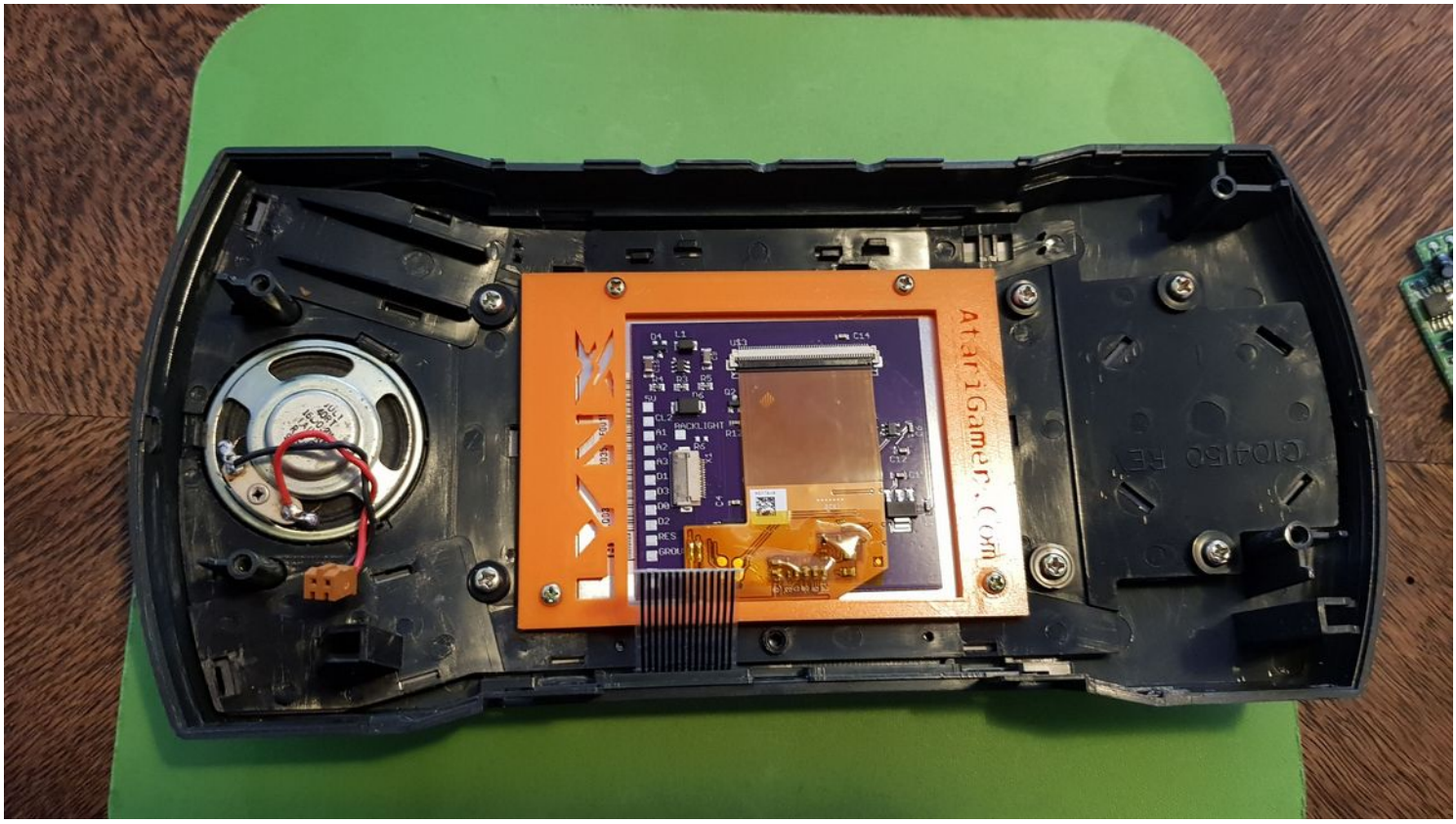
The orange connector on the other site is also pulled off the mainboard with the help of the slotted screwdriver

Open the clamp that holds the white cable with the slotted screwdriver and pull of the connector



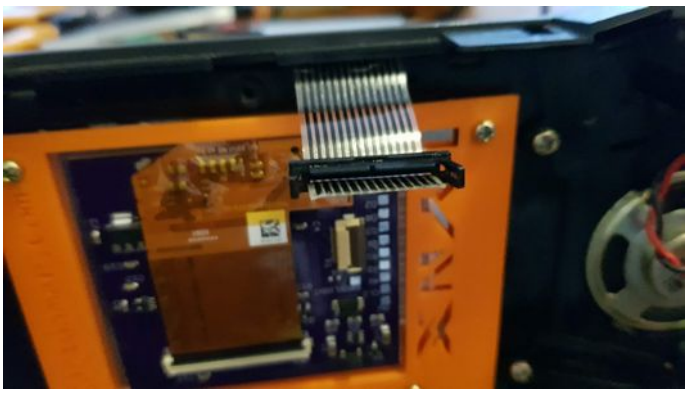
Open the clamp of the orange connector foil with the screwdriver. Then pull out the foil. Unscrew the old screen and pull it out. The removal is now complete!

Remove the protection foil from the new screen and put it into the front cover



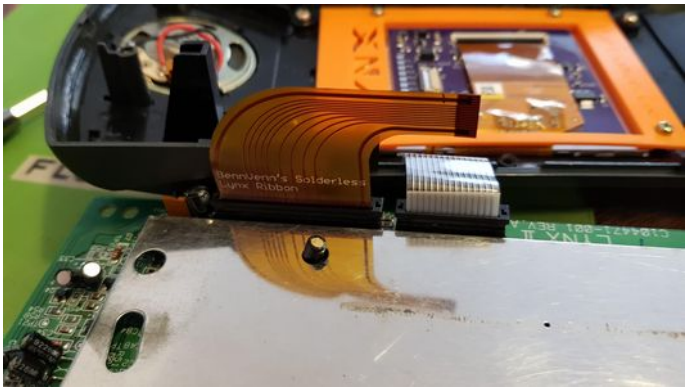
Fix the LCD screen with the fixing frame. Next, screw the screen to the front cover with the four screws. The assemble of the LCD screen is finished. Now we have to cut out an Inductor from the mainboard

Use the slotted screwdriver to pry out the component (L17 Inductor). The component sits left of the enormous spool.

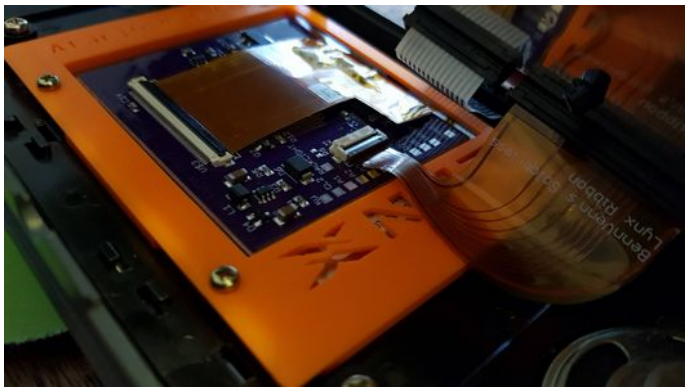


The clamp for the white connector cable is removable. You could put the cable in the clamp.

Connect the cable with the clamp into the connector and close the clamp. **Test if it's impossible to pull out the cable of the clamp!**



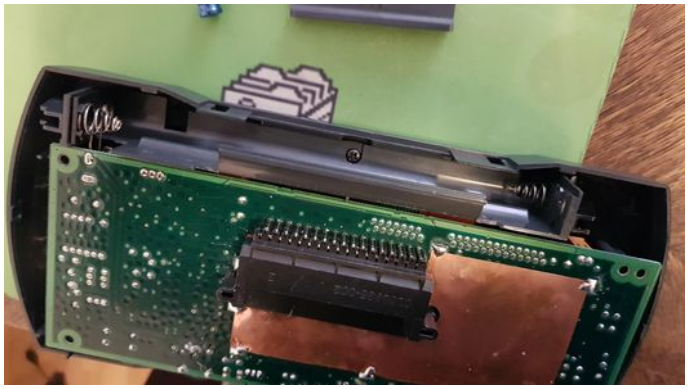
Open the clamp for the connector foil. Insert the new connector foil into the clamp. **The foil must snap.** Then close the clamp



Put the other end of the connector foil into the clamp of the LCD screen. Next, close the clamp. **This action requires patience!**

Put the mainboard into the front cover. The assemble of the LCD screens is now complete!

Now test if the new screen works and everything is connected in the right way. Plug in a power supply and a cartridge, and power on the Lynx. The picture shows the difference compared to the first foggy picture. Bride colours let the Lynx look as if it is brand new. After the test, you will finish the reassemble of the Lynx



Put back the battery pocket and screw it

Put the back cover back onto the front cover

Screw in the four screws to fasten front cover, mainboard and back cover

Put back the rubber feet and press them hard into the correct position

The exchange of the LCD screen is now complete, and you could start gaming. Many thanks to BennVenn and Retrogamer.com for this great Kit and the very detailed and easy-to-follow instructions.

The One Issue August 1989

ÞorN

I lived a little bit aside from civilization back in the days. Cozy Limburg was nice, but you have to be very active to get news from new games. Each month I was eagerly awaiting the latest issues of the ASM (german), the C+VG (UK), and "The One" (UK).

In August 1989, the issue of "The One" changed my life, I would say. Already on the cover, it was clear that something huge is coming.

After seeing the fullscreen screenshots on four pages, It was clear to me that I never saw such an improvement in a genre before.

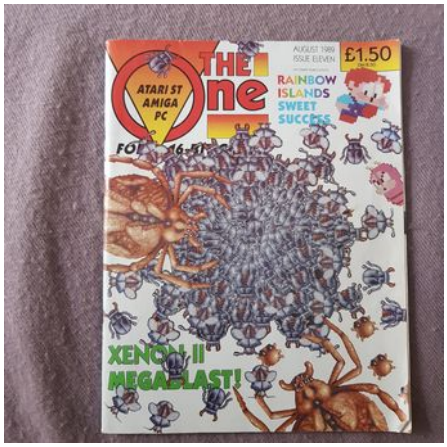
I don't remember the texts cause the pictures were enough. I get my pocket money and ordered the game. I also bought Blood Money, I remember. Blood Money is damned good, but next to Xenon 2, it had a heavy stand.

One big mistake was to sell the Xenon 2 Box later for 35 Deutsch Mark. My luck, I found another box at the Atari Connection. That's why I own a french version.

Besides gotten flashed reading about Xenon II Megablast, the August issue of The One also includes reviews of Rainbow Island, Stunt Car Racer, Quartz, and Ocean's Beach Volley. What a month!

I played Rainbow Island a lot, even that I prefer Double Bobble on the Falcon. Stunt Car Racer is the game of choice to connect 2 STs. A timeless classic on the ST.

Besides these crackers, Quartz and Beach Volley are good titles and worth mentioning.



Best issue ever!

Page 1: A picture says more ...

Page 2+3: Massive!

A must-have for fans

The Box, still a beauty.

Page 4. Awesome!

My cars: Opel Corsa

ÞorN

After I finished the university of applied science, I started my first job. Therefore I needed a car. My choice was an Opel Corsa.

I did my first longer ride a week after I bought it to the Platariada in České Budějovice (CB). Through the night without a map (There were no maps on the phone back in the days). What an adventure! The highway from Prague to CB was in construction, so I had to drive B-Roads most of the time. Luckily every three villages, there was a road sign heading to CB.

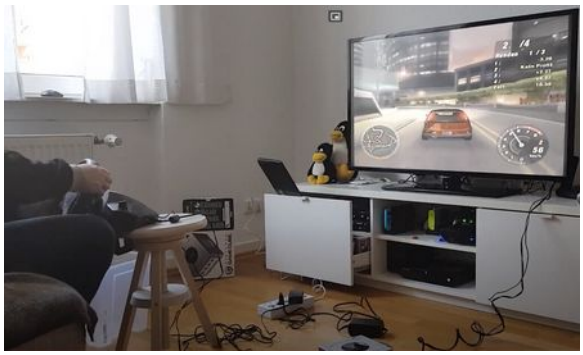
So great to have games like Need 4 Speed Underground 2 (N4SU2) on the Game Cube or Dirt 2.0 on Steam, where I could drive it again whenever I want. I own a steering wheel for the Game Cube, only for driving my Corsa.

I still remember the day I bought N4SU2 in Munich, only because there was a Corsa on the list of available cars.

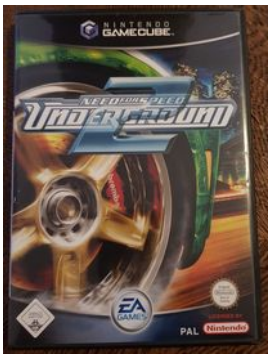
In N4SU2 I could drive 210 km/h with my Corsa and win bloody battles in the streets of Wiesbaden.

I'm even not alone. We are known as the "Corsa gang".

In Dirt, I could make some holidays in Sweden and drive some rallies there with my Corsa. There I show the elks where the backlights are.



My steeringwheel for the Game Cube



The Box.

Corsagang:
https://youtu.be/Mm_AGeIryxQ

My corsa drive 210:
https://youtu.be/Vvw7WuJmp_M

My daily drive to work in Wiesbaden

It was the other fault. Obviously

Holidays in Sweden

Again, somebodies else fault

My license plate back in the days

Music tips: Not balanced, but loud

Benediction

Killing Music (Album - 2008)

Skalmöld

Loki (Song - 2012)

Overkill

Welcome to the garden State (Song - 2019)

At the RockHarz 2019, when we arrived, the first two bands were Coppelius, followed by Feuerschwanz.
Demanding music followed by funny beer metal. Both great. But in the end, you forgot that you were at a metal festival.

At the moment Over Kill started their set, you immediately you where you are again. Without any opening talk, they played fucking metal. You presently have to bang your head in the rhythms. A truly unforgettable gig.

Welcome to the Garden State is another classic.

Couldron

Nite breaker (Song - 2012)

Enforcer

Zenith (Spanish version) (Album - 2012)

The Titan

Netflix

Leberkäs Junkie

ZDF Mediathek

Cobra Kai

Netflix

Cobra Kai is the sequel to Karate Kid.

The game to the movie was released for the ST as well.

Unforgotten is the little side game between the fights, where you have to catch a fly with two chopsticks controlled by the mouse. Later there were remakes of this side game.

Crazy Rich

Netflix

How to sell drugs online fast

Netflix

Meeting report: VSTmt #9

ÞorN

While people came in, we tested some new multiplayer games on Steam. **Quest hunter** gave us a good feeling. **Burning Knight** seems to be a great game, but the Co-Op mode is a little bit buggy.

When we were four people, we switched to the Switch. We started to play **Zombiland Double Tap**. This time we made it to at least the 2nd level. The game is not that easy but, therefore, challenging and funny. The available weapons are well balanced, and the story is also amusing.

Next, we played **Spelunky Party**. The game is a sequel to Spelunker, a true 8 Bit classic well known for its challenging level design. Spelunky Party offers up to four split screens. Ideal for a gaming meeting. You have to discover corridors and collect items to solve riddles. You also have to avoid stones falling from above, and you have to jump from ropes to ropes (reminds on Jungle Hunt). A funny game.

Then we played **Ultima racing 2D**. The game is a top-down view racer with up to four split screens. Super Cars without weapons, you could say. The control of the cars is brilliant. Up to 20 cars could race against each other. That's why there is a lot of action on the track. There are many different classes of cars and bikes and configuration options available, including tire changing in the race.

After a pizza break, we played **Horizon Chase**. The racer is already a classic in our meetings.

Wolf, who was not able to appear physically, joined online. So for the first time, we enhanced our local co-op gaming with online players. Mixed Co-Op gaming meetings!
Together we played **Broforce**. Wolf opened an online session, and we local ones joined. We have to investigate which other games support this setup.

Another game that supports Mixed Co-Op is **Fifa**. It looks like all local players then play together against the online player. We have to google if there are other options. Anyway, we had a lot of fun.

We continued locally to test some more Steam games. **Slipstream** is a racer similar to Horizon Chase. On the other side, it's unique, cause the cars are bigger and the aim is to get into the slipstream. Also, most of the time, you are drifting. We will play next time with four players.

We also played **Bloddy Tapland**. It's a jump & run game where you have to avoid traps (or more or less everything). The difficulty level is high. You aim to finish a screen (level) before one of the other players.

There were two new joysticks for the Atari, which I did not test so far. One is called **Tropper** the other one is the stick from **Retro Radionics**. Neewalix and I tried both by playing **Kick Off** on the ST. The Tropper is excellent. Look like a CX-40 but has two buttons. Important for left-handers like me. My new favorite stick became the Radionics Stick. My Kick Off was never as accurate as playing with this stick.

Finally at 6 am in the morning we stopped gaming.

Historical documents

ÞorN

My most beloved advertisement. Even I never learned Swedish, I understand at least the first two lines. It always was a motivation for my trips up north.

VIKTIGT MEDDELANDE!
JAGUAR™
JAGUARER OCH SPEL I SVERIGE!
Vem sa att ingen bryr sej om Atari Jaguar? Vårt nystartade postorder-företag erbjuder:
Svensk support
Vi bryr oss om våra kunder och spel. Kunskap inom räckhåll alltså.
"Fuskblad"
Bland annat kartorna till AvP! (Har du försökt köra utan?..)
Låga priser
Chefen gråter redan...
Ring idag för att försäkra dej om vårt första utskick!
Vänliga hälsningar
-Tommy-
Tommy Jonaeson · Tel 08-745 21 41 · jonaeson@dataphone.se

Batches

ÞorN

I have a box full of batches, flyers, buttons, stickers, etc.

For each issue, I like to present several of them and give some content to them. Despite their small size, I have a lot of fond memories of them.

My player batch from the **Kick Off 2 World Cup in Düsseldor**f (Germany)

My best result in a WC ever. Place 28!

Ticket of the r**etro computer museum.**

It was a great day with mates from KOA UK

While spreading some Atari scene gossip outside, Archer Mc Lean visited.

I missed him, epic fail!

Outline 2004 party batch.

First scene name!

The pizza service gave up on the second day!

Atari Connection 2011 party batch.

My Facebook name!

Finished 3rd in the VCS compo!

eJagfest 2007.

Appeaded as kRadD.

I organized several cool tournies.

eJagfest 2009

Used a different name :-)

Even my Judas Priest shirt was retro!

Wearables

þorN

What is a real fanboy without all the merch stuff?

I like to show here some of my new items as well as some classics.

During a Kick Off 2 World Cup, I talked with Panayotis about the best games besides Kick Off, and we agreed on Xenon 2 Megalblast. He mentioned that a friend of his printing T-Shirts with the covers of famous adventures like Zak MacKracken etc.

Back home from the world cup, we chatted again on the topic, and Panayotis managed to let his friend print this excellent shirt for me. Many thanks to Panayotik and his Friend.

A good example, that timeless good graphics could still be outstanding and eye-catching.

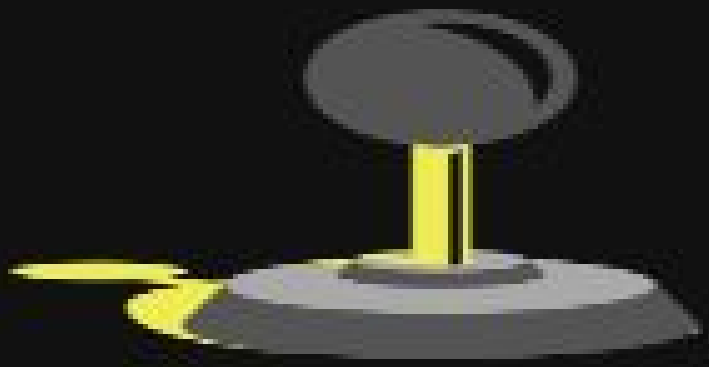
T-Shirt: unique

This self-designed beanie is an exellent addition to the pullover.
My first beanie ever! A simple hoodie, but the log is in the absolute right size.

Pullover: Amazon, **Beanie**: unique

Sleeveless pullover. Suitable at home.

Pullover: Amazon



T&T

Videospiele Podcast

http://pionierwerk.eu/tundt